# What is a **User Experience Designer?**

Leon Barnard - July 15th, 2021

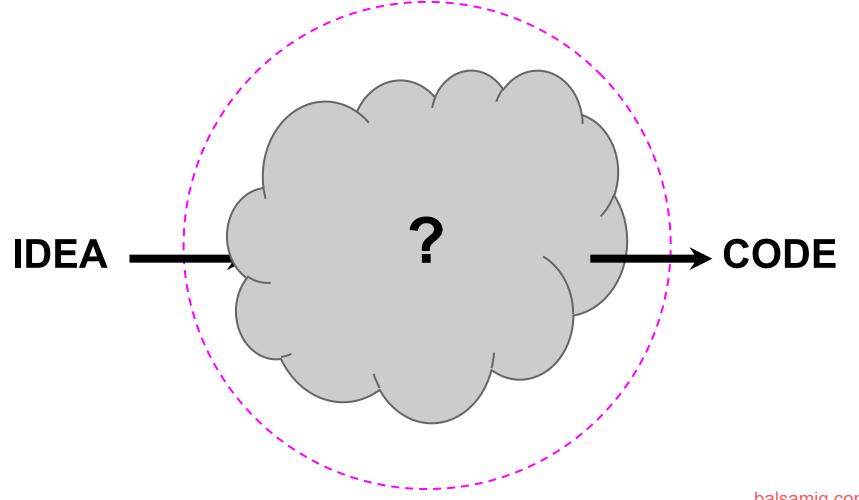


# **Privacy notice**

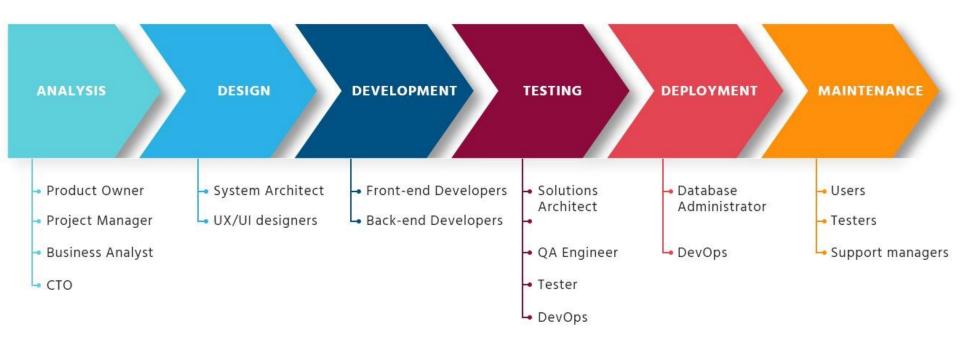
- We will be recording this webinar and posting it to YouTube but none of your personal information will be shown in the recording.
- You can ask questions anonymously if you don't want to share your name with other attendees.

# **Agenda**

- 1. How software gets made
- 2. What is User Experience (UX)?
- 3. Types of UX roles and what they do
- 4. Working in UX
- 5. Next steps



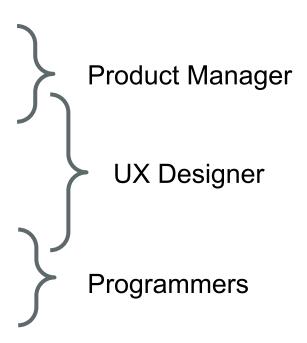
#### 6 PHASES OF THE SOFTWARE DEVELOPMENT LIFE CYCLE



# What is User Experience (UX)?

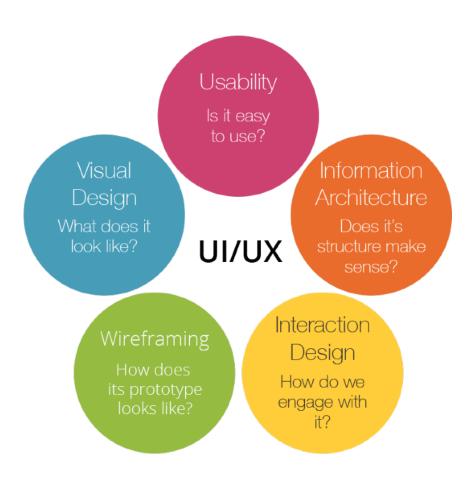
# **Zooming In**

- 1. Identify a problem
- 2. Understand the problem
- 3. Design a solution
- 4. Plan and communicate the solution
- 5. Build it



# UX Designers facilitate the transition from idea to code

They think about creative ways to solve customer problems and work with business and technical roles to get everyone on the same page and get the product built.



# **Types of UX Jobs**

- UX (or Product / Interaction) Designer
- User (or UX) Researcher
- UI (or Visual) Designer
- Content Designer / UX Writer

# **UX Designer** Based on study respondents



#### **Top Skills**

- Prototyping
- Visual design
- Research

#### **Most Desired Skill**

Data analysis

#### **Regular Activities**

- Prototyping and wireframing
- Constructing user journeys
- Contributing to design systems and style guides
- Designing visuals

#### **Background**

Undergraduate degree, often in graphic design, product design, industrial design, digital media, visual communications, or fine arts

# Common UX Designer Artifacts











#### **NIKE SPORTSWEAR FLEECE**

Men's Pullover Hoodie \$45



#### CHOOSE SIZE

Size Guide

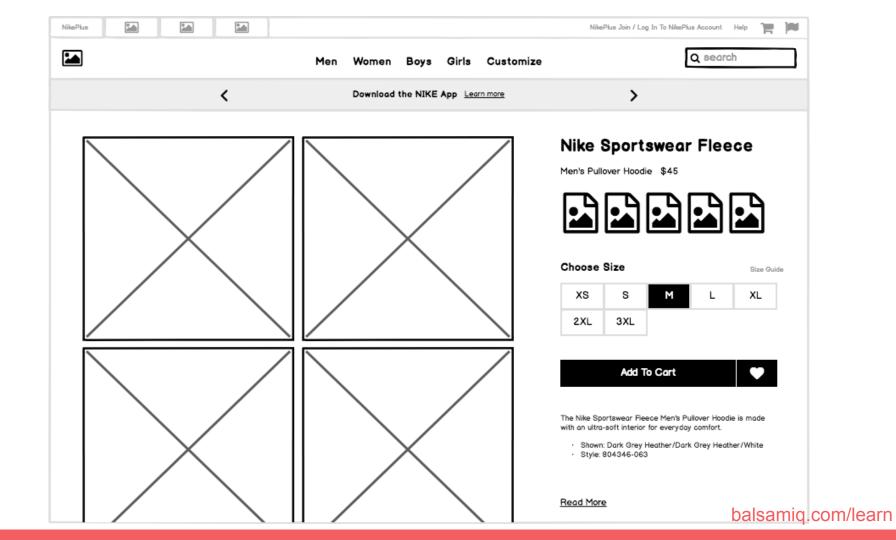
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2XL	3XL			

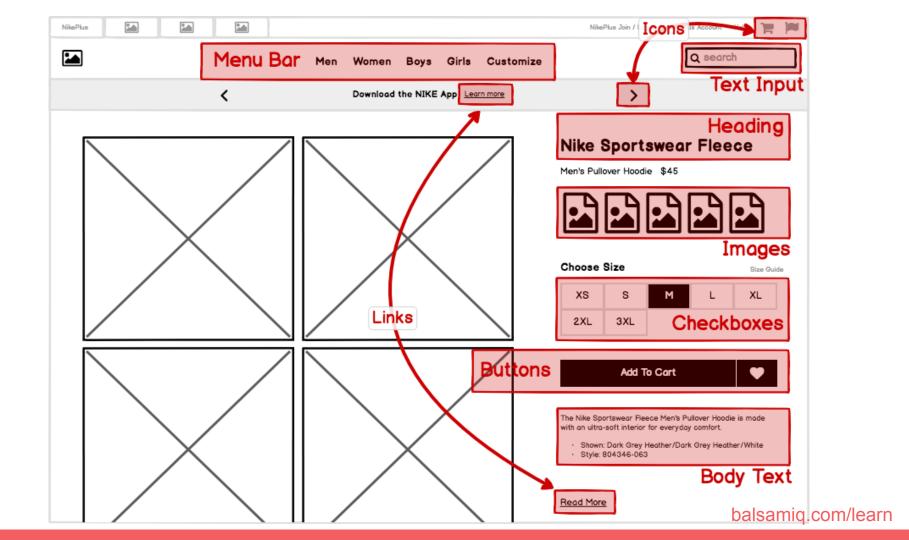


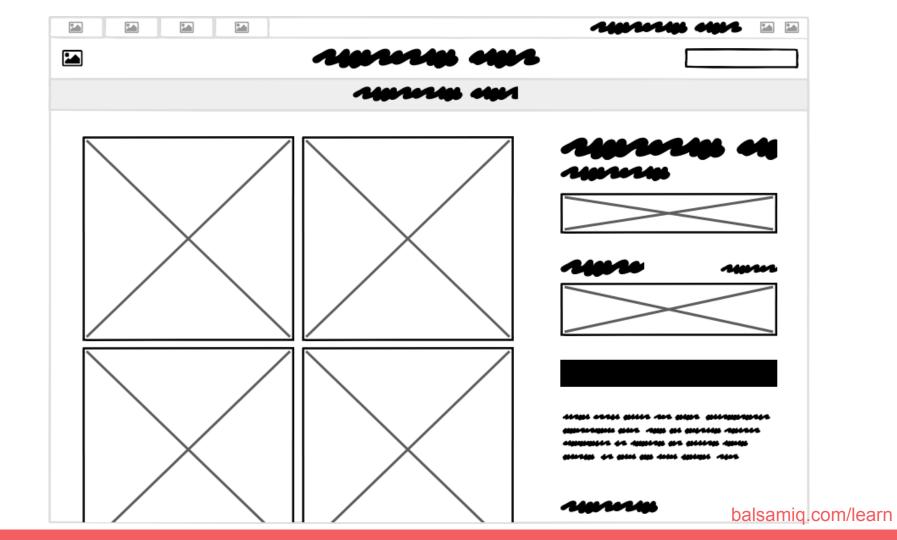
The Nike Sportswear Fleece Men's Pullover Hoodie is made with an ultra-soft interior for everyday comfort.

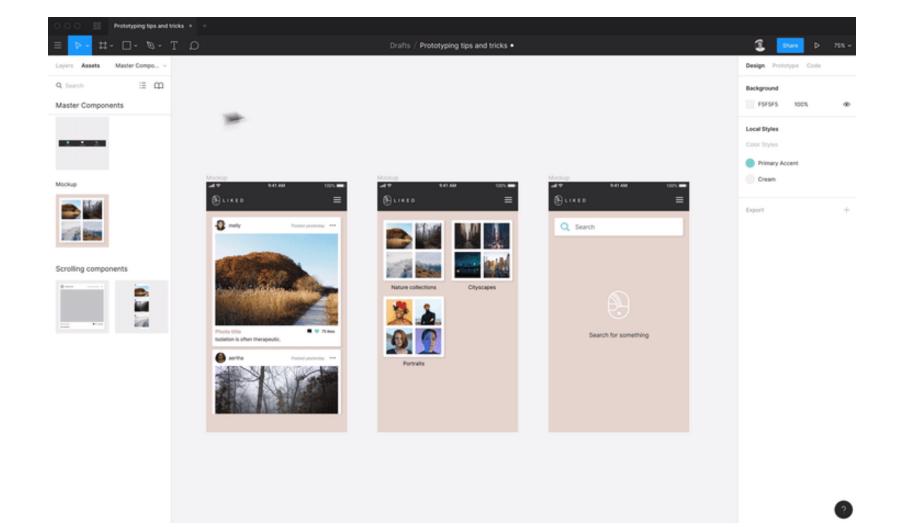
- · Shown: Dark Grey Heather/Dark Grey Heather/White
- Style: 804346-063

Read More

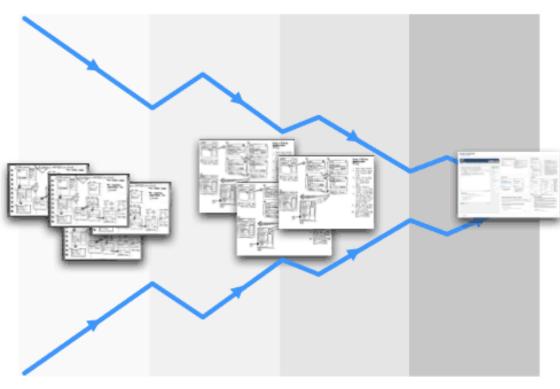








### **The Design Funnel**



**Low Fidelity** 

ldea

Generation

**High Fidelity** 

**Concept** 

**Selection** 

# **UX Researcher** Based on study respondents



#### **Top Skills**

- Research
- Writing
- Public speaking

#### **Most Desired Skill**

Visual design

#### **Background**

Undergraduate degree, often in social sciences (psychology, sociology, anthropology) or humanities

#### **Regular Activities**

- Qualitative usability tests
- Interviews
- Field studies
- Surveys

# Common User Researcher Artifacts

#### Usability Test Plan

The template consists of a generic test plan including Copy this page to your test project wiki and adapt it to your session requirements as you see fit.

#### Executive summary

#### Scope

What's being tested?

What's the specific experience goal of what's being tested?

Why are we conducting a test; what triggered it?

#### Test Objectives

What are the goals of the usability test?

What specific question will be answered?

What hypothesis will be tested?

#### Participants

How many participants will be recruited?

Characteristics?

#### List of Participants

Add your definitive list here



#### Cognitive Walkthrough Template ☆ 🗈 📀







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	Α	В	С	D	E
1	Goal & Actions	Will the user try and achieve the right outcome?	Will the user notice that the correct action is available to them?	Will the user associate the correct action with the outcome they expect to achieve?	If the correct action is performed; will the user see that progress is being made towards their intended outcome?
2	Goal 1: Sign Up	-	-	~	Yes
3	Select the Sign Up button	Yes *	Yes	Yes *	
4	Enter Email Address	-	-	-	
5	Enter Password		*	*	
6	Select Sign Up to submit the form	·	-	-	
7	Read confirmation message instructions	·	-	-	
8	Check Email to confirm	*	*	*	
9	Goal 2: Lorem Ipsum	-	-	-	
10	Task 2.1	-	-	-	
11	Task 2.2	*	-	•	
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## Clark Andrews

AGE 26

**OCCUPATION** Software Developer

STATUS Single

LOCATION San Jose, CA

TIER Experiment Hacker

ARCHETYPE The Computer Nerd

Friendly

Clever

Go-Getter



"I feel like there's a smarter way for me to transition into a healthier lifestyle."

#### Motivations



#### Goals

- · To cut down on unhealthy eating and drinking habits
- · To measure multiple aspects of life more scientifically
- · To set goals and see and make positive impacts on his life

#### Frustrations

- · Unfamiliar with wearable technology
- · Saturated tracking market
- · Manual tracking is too time consuming

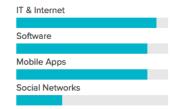
#### Bio

Aaron is a systems software developer, a "data junkie" and for the past couple years, has been very interested in tracking aspects of his health and performance. Aaron wants to track his mood, happiness, sleep quality and how his eating and exercise habits affects his well being. Although he only drinks occasionally with friends on the weekend, he would like to cut down on alcohol intake.

#### Personality

Extrovert	Introvert
Sensing	Intuition
Thinking	Feeling
Judging	Perceiving

#### Technology



#### **Brands**









#### **CUSTOMER JOURNEY MAP** Shopping for a New Car

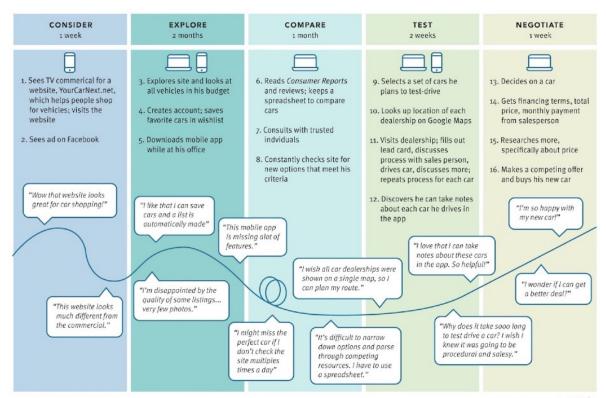


#### EMOTIONAL ERIC

Eric is an emotional car buyer. He purchases based on aesthetics and status. Scenario: Eric recently moved to the area. He is shopping for a car that is fun to drive and dependable enough for use for everyday commuting.

#### EXPECTATIONS

- . Ability to compare cars and their breakdowns
- · Good photography with closeups, inside and out
- . Video overview of car with demonstrations



## **Other UX Jobs**

**UI** Designer



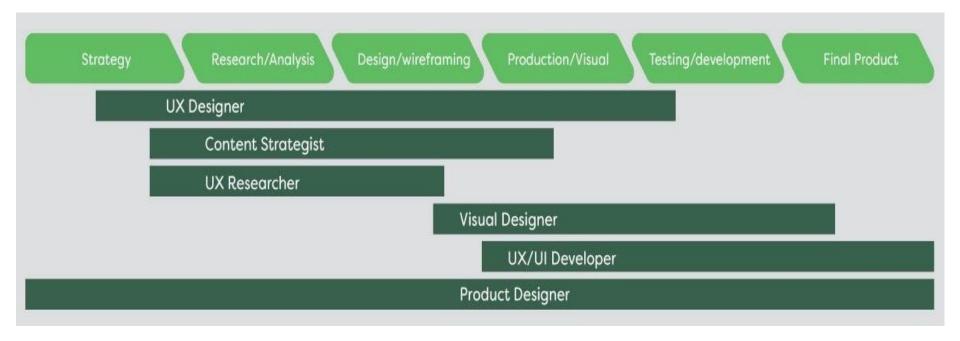
UX Writing and Content Design







# **UX** is Expanding



# **Job Opportunities**

	UX Maturity Stages						
	1	2	3	4	5		
	Beginning	Awareness	Adopting	Realizing	Exceptional		
Timing of Initial UX	No UX	After coding	Mixed: after coding, before coding, and sometimes in parallel with coding	Prior to coding	As part of business & market requirements		
Availability of Resources	None	Visual Design	Visual, Interaction, Research, Lower Level Management	Visual, Interaction, Research, Lower and Upper Level Management	Visual, Interaction, Research, Management Executive		
Leadership and Culture	None	None	No clear owner, shared amongst functions	Clear owner in Upper Management	Clear owner and well understood, represented at executive levels		

"UX design is one of the top five in-demand skills according to a LinkedIn report. This is expected to continue in 2021 as UX becomes a Google ranking factor, meaning businesses will need to focus on their UX to remain competitive."

(source)

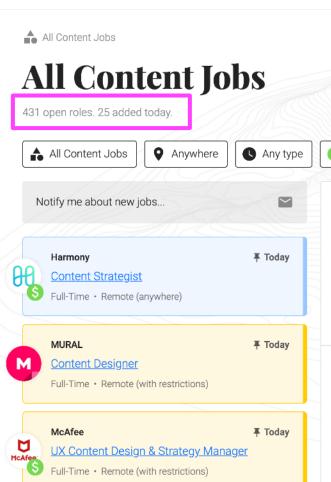


### **Senior Product Designer - UX/UI**

Chipotle ★★★☆ 12,025 reviews - Newport Beach, CA

**Apply On Company Site** 







#### WHO WE ARE

We are a global marketing agency that creates connected brands. We harness creativity, technology and culture to create connected brands that drive value for our clients and impact the world.

# C.R.E.A.M. (Average UX Salaries in 2017)



# Getting Into UX as a Career

Highlights from the 2019
UX Careers Report by
Nielsen Norman Group



www.nngroup.com/reports/user-experience-careers/

# **Educational Backgrounds**

"Don't worry so much about your background. I've met UX professionals that come from all sorts of backgrounds from finance to anthropology — you don't NEED a special degree to get into the field."

- Report: What a UX Career Looks Like Today

to have as a hard skill, because it was easier to get a foot in the door."

"My background in graphic design helped immensely

- Report: What a UX Career Looks Like Today

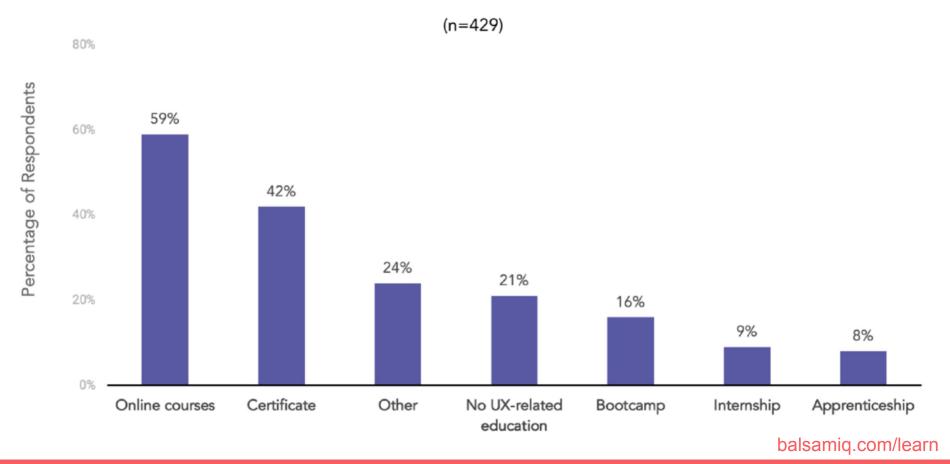
"Since a somewhat accidental discovery of UX seems to be fairly common, it's quite possible for anyone to work in the field given a level of interest and a certain temperament."

- Report: What a UX Career Looks Like Today

### **A Few Statistics**

- 82% of UX employees overall had a university degree
- 42% of UX Designers had a degree in some kind of design
- 23% of User Researchers had a degree in sociology or psychology

## Sources of UX Education for Practitioners Without a UX Degree



# Skills Needed

### **Most Useful Skills**

Soft Skills	Hard Skills
Communication	Design
Empathy	Technical
Listening or "active listening"	Research
Teamwork / collaboration	Business
Problem solving	

### **Soft Skills are Essential**

2. Common Sense

3. Negotiation and Diplomacy

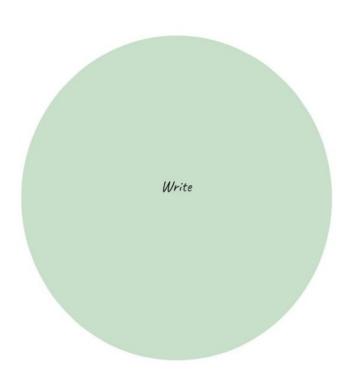
### Soft Skills for UX Designers Leon Barnard writes on December 30, 2015 Question: What is the most important skill needed for a UX Designer to be effective today? 1. High-fidelity prototyping wizardry 2. Strong visual design chops 3. Knack for removing the inessential 4. Fluency in HTML/CSS/Javascript/React Answer: None of the above. The most important skill, from my experience, is a toolbox of certain "soft" skills. Specifically: 1. Empathy

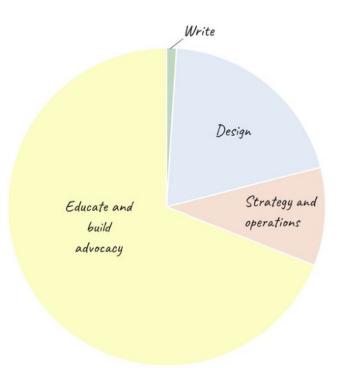
balsamiq.com/learn

## **Expectation vs. Reality**

WHAT PEOPLE THINK CONTENT DESIGNERS DO

WHAT CONTENT DESIGNERS ACTUALLY DO



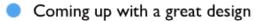


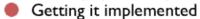
## **Expectation vs. Reality**

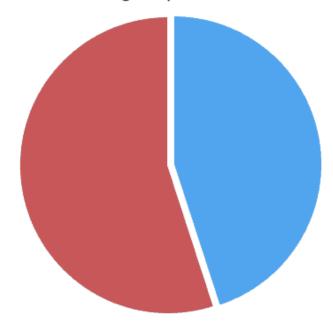


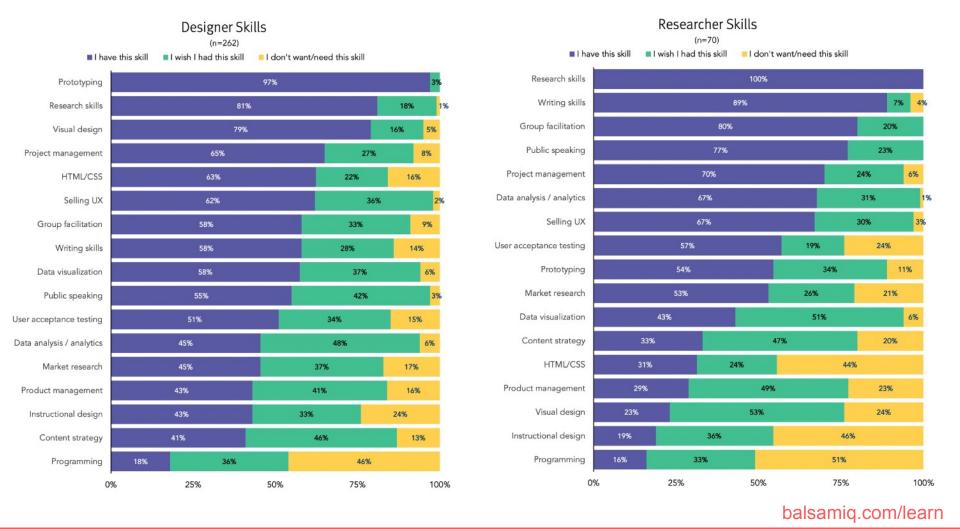
Handing it off











"You probably have more relevant skills than you think! Anyone who has worked in customer service and done it well, who can understand what people want or need and communicate that effectively — whether verbally or by design — already has a great starting point for a career in this field."

# Common Frustrations

"How can I get the job in Silicon Valley when [I am]

fresh out of college and every single company

expects 5–10 years of experience?"

employers and teammates instead of practicing UX."

with UI and a lot of time is just spent educating

"UX is very misunderstood and is often confused

"I work at a place where UX is a buzzword to be bragged with but is often an area that keeps being forgotten in development processes. When it is included, it is always prioritized the lowest."

# Good News / Bad News

"So, I would say to anyone looking to get into the UX...

There's not going to be a career path like law or
medicine where you do X, you do Y, you do Z, you end
up here... it's really up to you... right now to really form
your education, and that education can be formal,
informal."

# Next Steps



BWA Home Articles Videos Courses Resources

Resources → Advice for Getting Started in UX Design ▼

### Advice for Getting Started in UX Design

Are you looking for help getting into UX as a career? We created this page as a one-stop resource for all of our favorite links from around the web.

UX Education Types of Jobs Portfolio Best Practices Your First UX Job

#### **UX Education**

There are many paths to becoming a UX designer. Understanding the options you have to learn UX will help guide toward making the choice that best suits you.

#### **Articles**

#### Online UX Courses

### **Links and Resources**

#### Advice

- How to choose your design career path?
- Dear New Designer...

#### **Internships**

- interns.design
- Code for America 2021
   Apprenticeship Program
- Capgemini UX Degree Apprentice

#### **Data and Interviews**

Report: What a UX Career LooksLike Today

#### **Books**

- Don't Make Me Think
- The Design of Everyday Things
- Lean UX

## **Mentorship and Networking**

- Mentorship
  - o re-create.com
  - o designed.org
- Meetups and Networking
  - Hackathons
  - o linkedin.com/in/leonbarnard
  - linkedin.com/in/billycarlson

# Questions?